

Chapter 4

OFDM Transmission over Wideband Channel



4.1 The Time Dispersive Channel Model

☞ A time-dispersive channel can be characterized by its channel impulse response

$$h(t) = \sum_{i=0}^{L-1} \alpha_i(t) \delta(t - \tau_i)$$

where

L is the number of multipath components

$\alpha_i(t)$ is the path gain of path i

τ_i is the path delay of path i



4.1 The Time Dispersive Channel Model

- Each path gain $\alpha_i(t)$ is a complex random variable with uniformly distributed phases and Rayleigh distributed magnitude.
- The average power of each path decays exponentially.



4.1 The Time Dispersive Channel Model

☞ The mathematical model for the channel is

$$\alpha_i = N\left(0, \frac{1}{2}\sigma_i^2\right) + j \cdot N\left(0, \frac{1}{2}\sigma_i^2\right)$$

$$\sigma_i^2 = \sigma_0^2 e^{-iT_s/T_{RMS}}$$

$$\sigma_0^2 = 1 - e^{-T_s/T_{RMS}}$$

where T_s is the sampling period, and T_{RMS} is the root-mean-squared (RMS) delay spread.



4.2 Effects of Time Dispersive Channels on OFDM

The phenomenon of multipath fading causes previous symbol to interfere with the latter symbol. This is known as the inter-symbol interference (ISI).

Let h_n sequence be the discrete-time equivalent channel impulse response. The received signal is the convolution of the transmitted symbols and the discrete-time channel impulse response.



4.3 Channel Estimation

(1) Time Domain Channel Estimation

(2) Frequency domain Channel Estimation



4.3.1 Time Domain Channel Estimation

☞ The received time domain signals are

$$r_n = h_n \otimes x_n + w_n, \quad n = 1 \dots 64; \dots\dots\dots (4.1)$$

h_n is the channel impulse response.

x_n is the known symbol.

w_n is noise.



4.3.1 Time Domain Channel Estimation

☞ The time domain convolution can be expressed as a matrix vector multiplication.

$$X = \begin{bmatrix} x_1 & x_{64} & \cdots & \cdots & \cdots & x_{64-L+2} \\ x_2 & x_1 & \ddots & & & x_{64-L+3} \\ \vdots & \vdots & \vdots & \ddots & & \vdots \\ x_{63} & x_{62} & \vdots & \ddots & & x_{64-L} \\ x_{64} & x_{63} & \vdots & & & x_{65-L} \end{bmatrix} \quad h = \begin{bmatrix} h_0 \\ h_1 \\ h_2 \\ \vdots \\ h_{L-1} \end{bmatrix}$$

☞ The parameter L defines the maximum length of the impulse response, $L < 64$.



4.3.1 Time Domain Channel Estimation

Then receive signal is expressed as

$$r_{-n} = h_n \otimes x_n + w_n = \underline{X} \underline{h} + \underline{w}$$

$$\begin{bmatrix} r_1 \\ r_2 \\ r_3 \\ r_4 \\ \vdots \\ r_{64} \end{bmatrix} = \begin{bmatrix} x_1 & x_{64} & \cdots & \cdots & \cdots & x_{64-L+2} \\ x_2 & x_1 & \cdot & \cdot & & x_{64-L+3} \\ \vdots & \vdots & \vdots & \cdot & & \vdots \\ x_{63} & x_{62} & \vdots & \cdot & & x_{64-L} \\ x_{64} & x_{63} & \vdots & & \cdot & x_{65-L} \end{bmatrix} \begin{bmatrix} h_0 \\ h_1 \\ h_2 \\ \vdots \\ h_{L-1} \end{bmatrix} + \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \\ \vdots \\ w_{64} \end{bmatrix}$$



4.3.1 Time Domain Channel Estimation

☞ The Least Squared estimate for \underline{h} is

$$\hat{\underline{h}}_{LS} = (\underline{X}^H \underline{X})^{-1} \underline{X}^H \underline{r}$$



4.3.2 Frequency domain Channel Estimation

☞ We get (4.2) from (4.1) through FFT transform,

$$R_k = X_k H_k + W_k \dots\dots(4.2)$$

☞ If we have two repeat sequence,

$$R = \begin{bmatrix} R_{1,k} \\ R_{2,k} \end{bmatrix} = \begin{bmatrix} X_k \\ X_k \end{bmatrix} H_k + \begin{bmatrix} W_{1,k} \\ W_{2,k} \end{bmatrix}$$



4.3.2 Frequency domain Channel Estimation

👉 The LS estimate for each H_k is

$$\hat{H}_k = \frac{1}{2} (X_k^H X_k)^{-1} X_k^H (R_{1,k} + R_{2,k})$$

$$= \frac{1}{2 |X_k|^2} X_k^H (R_{1,k} + R_{2,k})$$



4.4 Comparisons of Time- and Frequency-Domain Equalization

Time-Domain Equalization	Frequency-Domain Equalization
Convolution $\hat{h}_n \otimes r_n$	One-tap multiplication $\hat{H}_k^* \cdot R_k$
High Complexity when L is large	High complexity when L is small
No FFT Required	FFT Required



References

- ☞ [1] L. Hanzo, W. Webb and T. Keller, *Single- and multi-carrier quadrature amplitude modulation – Principles and applications for personal communications, WLANs and broadcasting*, John Wiley & Sons, Ltd, 2000.
- ☞ [2] Mark Engels, *Wireless Ofdm Systems: How to Make Them Work?* Kluwer Academic Publishers.

